**COMPETITION RULES**

* Singles will be played using 4 bowls until the first player reaches 21 irrespective of the number of ends.
* It is the responsibility of the top player to contact their opponents to organise matches. In singles the top player must also organise a marker.
* Singles games must be played with a marker. (We suggest contacting other players on the contact list to arrange this)
* Games must be played by the round date. Any games not played by this date will result in a walkover for the second player unless the second player has refused to play the challenger after several dates have been offered.
* Dead ends should be replayed from the same end.
* Score cards must be signed by all players and placed back in the box
* Rinks must be picked using the dice or similar.
* Score cards are kept in the small black box mounted on the wall by the notice board.
* Singles are knockout competitions. Winning players should put their name into the next closest section.
* Finals matches will all be played to 18 ends except for singles which will be played until the first player reaches 21 irrespective of the number of ends.
* If a finalist cannot play on finals weekend the match is conceded.

**COMPETITIONS PLAYED ON SINGLE DAYS SUCH AS TRIPLES**

* Dead ends will not be replayed and a penalty of 2 points will be awarded to the opposing team.
* Substitutes may be used prior to the games starting but not subsequently.
* In the event of a draw the winning team will be decided by the number of games won/ shot difference as appropriate to the scoring system. (games won score 2 a draw 1 a loss 0. Shot difference recorded. If point system, it will be games won)
* If a team reaches the final and they cannot play on finals day the match should be conceded. Semi-finalists to play in their stead.

**FINALS WEEKEND**

* The dress code for Finals weekend is whites.
* All matches played on finals weekend will be played to 18 ends.